

## Psychological Horror Layers of Fear 2 Premieres on Nintendo Switch on May 20th



Digital pre-orders are now available on the Nintendo eShop with a 10% discount

**KRAKOW, POLAND – May 12, 2021**—Bloomer Team, the studio behind critically acclaimed titles such as *The Medium* and *Observer: System Redux*, is thrilled to announce that **Layers of Fear 2** is coming to Nintendo Switch™ on Nintendo eShop on May 20th, 2021! This sequel to the fan-favorite psychological horror phenomenon is now available on the [Nintendo eShop](#) for USD 29.99 / EUR 29.99 with a special 10% pre-order discount. Watch the announcement trailer below:

[Layers of Fear 2 - Nintendo Switch Reveal Trailer](#)

Co-developed by Dreamloop Games for the Nintendo Switch release, **Layers of Fear 2** is a first-person psychological horror game that puts you in the shoes of a Hollywood actor aboard an ocean liner, where an eccentric and mysterious director (voiced by Tony Todd) shoots his new film with you in the lead role.

### GAME FEATURES:

- **Story-Driven Exploration** - Explore the bizarre rooms and corridors of the ocean liner. Piece together your past and expose the reason why you have been cast for this film.
- **Psychological & Psychedelic Horror** - Is this all part of the film? Or are your memories playing tricks on you? Your world may change with the slightest of provocations and it's your responsibility to decide what is real.
- **A Stage On the Sea** - The deeper you venture into the bowels of the luxurious ocean liner, the more incredible—and terrifying—the scenes become. What awaits you in the final scene?
- **Ominous Classical Soundtrack** - An original score composed by Arkadiusz Reikowski, conducted by George Strezov, and performed by the Sofia Session Orchestra highlights the disquieting atmosphere aboard the ship.

**Layers of Fear 2** is also available on PC, Xbox One, and PlayStation 4.

For more information on ***Layers of Fear 2***, stay connected with Bloober Team on [Twitter](#), [Facebook](#), and [Instagram](#).

Nintendo Switch is a trademark of Nintendo.

**About Bloober Team:**

Based in Krakow, Poland, and established in 2008, Bloober Team is an independent game development studio of over 100 people. The company focuses on creating mature horror games with a deep story and an eerie atmosphere, key ingredients of a chilling and memorable experience. Bloober Team has extensive experience and passion working on acclaimed horror games including *Blair Witch*, *Layers of Fear*, *Observer: System Redux* and the recently released *The Medium*. <https://www.blooberteam.com>

###

**Contacts:**

Paulina Kornuta

Bloober Team

[Paulina.kornuta@blooberteam.com](mailto:Paulina.kornuta@blooberteam.com)