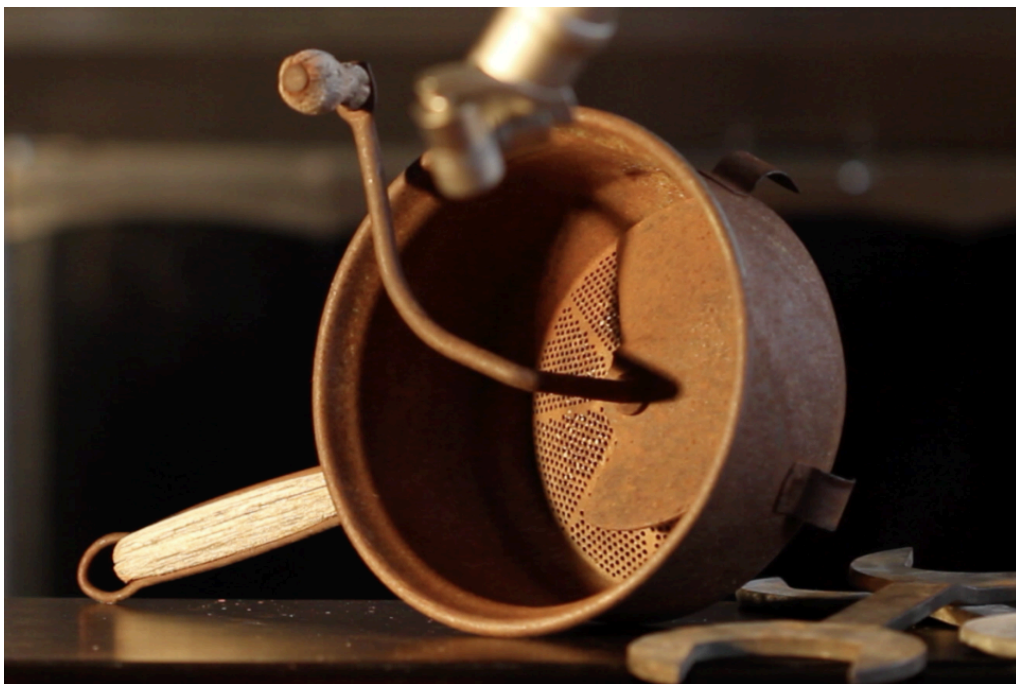




EMBARGOED: AUGUST 28, 2025, 4PM CEST

Dry ice sizzling on a bowed cymbal? Meet Erosia, NI's new cinematic instrument

*Harness sounds of friction and tension, transforming them into
powerful sonic storytelling devices*



Berlin, August 28, 2025 – Native Instruments has announced Erosia, a new cinematic sound design engine that turns the raw friction, scraping, bowing, and cracking of overlooked objects into living cinematic textures. Erosia creates morphing and modulating soundscapes from materials under strain, from ice crackling across cymbals to glass vases straining under tension. Explore a palette of bowed bicycle spokes, dry ice, abandoned buildings, rusted hinges, cracked pianos, and more; each stretched to reveal a hidden resonance.

Created with veteran sound designer and composer [Jeremiah Savage](#), the artist behind acclaimed Kontakt instruments like [Kinetic Metal](#) and *Kinetic Toys*, Erosia comes loaded with over 200 expressive snapshots, providing ready-to-use

starting points for any cinematic composition. By pairing contact microphones with traditional close-miking, Erosia captures the best of both worlds: the hidden, tactile vibrations inside materials, and the natural resonance and space around them. This dual approach reveals textures that are at once microscopic and cinematic.



At the heart of Erosia are three powerful engines: Grain, Wavetable, and Sampler. Grain fractures and animates textures, Wavetable adds evolving harmonic color, and Sampler preserves realism.

Artists can layer up to four sources, while creative macros and deep modulation options via LFOs, envelopes, and sequencers offer countless ways to animate and evolve sound. A comprehensive FX page provides further built-in creative control with a suite of reverbs, delays, saturation, and more, all available for modulation.

Key Features:

- **Over 200 expressive snapshots** designed for cinematic scoring.
- **An eclectic palette of textures** captured with contact microphones in microscopic detail.
- **Three powerful sound engines:** Grain, Wavetable, and Sampler
- **Layer up to four sound sources** for complex, evolving timbres.

- **Deep modulation control** featuring LFOs, envelopes, and sequencers.
- **Creative built-in FX** with reverbs, delays, saturation, distortion, and modulation effects for each layer.

Learn more

Get all the details at www.native-instruments.com.

Learn more about Jeremiah Savage's work at www.cymaticform.com.

Pricing and availability

MSRP - \$149

Media contact

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About Native Instruments

For more than 25 years, Native Instruments has been at the center of musical innovation. The company has created communities, pushed technological boundaries, and opened new creative horizons for enthusiasts and professionals alike. Today, driven by their mission to make music creation more inclusive and accessible, the company's hardware, software across Native Instruments, iZotope and Plugin Alliance brands, provide fully-integrated solutions for musicians, producers, and DJs of all genres and levels of experience.